

New Scoresheet Instructions

1. **Level:** Playing Level 10U, 12U, 14U, 16U, 19U, Tier I or II either Tournament bound TB or non-tournament bound NTB.
2. **Division:** Print the name of the level and division of play i.e.: Mite, Squirt, Pee Wee, Bantam, Midget. Include whether the level is Major, Minor, Tier III Red or Blue division.
3. **Teams:** List the names of the two teams participating in the game. The home team is listed first and then the Visiting team underneath.
4. **Goals per Period:** Goals per period must also be entered in the spaces provided, as well as the total goals per team for the game.
5. **No., Players Name, Players Signature:** List all rostered players in Alphabetical order by last name. Only those that are fully dressed and eligible to play should sign the score sheet in the space for Player Signatures. Players on suspension do not sign the score sheet. Cross out any players not participating in the game. Players should not have duplicate jersey numbers. Jersey numbers should remain consistent throughout the season. Any change in jersey numbers should be reported to the Division Commissioner and a comment should be listed on the scoresheet.
6. **Goals:** List the goals of the game in the following order:
 - Per.** Write the period when the goal took place.
 - Time:** Record the actual time on the clock not the time elapsed.
 - Goal:** The number of the player that scored the goal
 - Assist:** The number(s) of the player(s) that assisted on the goal. Separate the assists with commas.
7. **Coaches:** All coaches on the roster (Maximum 4) must be listed on the scoresheet. The head coach listed on the roster must be listed first. If the coach is at the game they are required to sign the scoresheet and list their coaching level, card number and the year their coaching level expires. If the coach is not in attendance that coach is to be crossed off the scoresheet.
8. **Penalties:** List all penalties as they occur.
 - Min.** Length of the penalty is listed, (In GLGHL All minor penalties are 2:00 minutes, Double minors are (2) 2:00 minutes penalties, Major penalties are 5:00 minutes, Misconduct penalties are 10 minutes – at 12U Minors 1:30, Majors 3:00, Misconducts 6:00)
 - Per.** List the period that the infraction occurred.
 - No.** List the number of the player receiving the penalty.
Infraction: The penalty name assessed to the player i.e. tripping, roughing, high sticking, game misconduct and or the rule number.
 - Off:** Actual time on the clock when the player was assessed the penalty
 - On:** Time the player leaves the penalty box and goes on to the ice.
9. **Game No.** In this box, list the official game number for the division and level of play. The game numbers are available on the GLGHL web site at (www.glghl.com) If you are unable to locate the master schedule for your division, let the commissioner know promptly.
10. **Date:** Write the correct date the game is being played.
11. **Curfew:** If a curfew is in effect for the game, it must be clearly noted on the scoresheet prior to playing the game. The visiting coach must be notified as such and what device will be used to determine curfew. If there is a curfew clock, write the minutes the clock will be set to in this space (i.e. 100 minutes). Once the game has begun, curfew cannot be changed. If there is no curfew, write the words NO CURFEW in the space.
12. **Rink:** Write the arena name where the game is being played.
13. Referees and linesmen: All officials should print their name after the game to verify the accuracy of the scoresheet.
14. **Comments:** The comments section of the score sheet is for any misconducts, protests, suspensions, referee remarks etc. Players on suspension should also be noted here.
15. **Scorekeeper:** the person who is completing the scoresheet during the game with phone number.
To avoid fines - please check the score sheet for accuracy before sending it into the commissioner.